

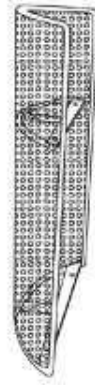
# TRAFICA



A x1



Bx1

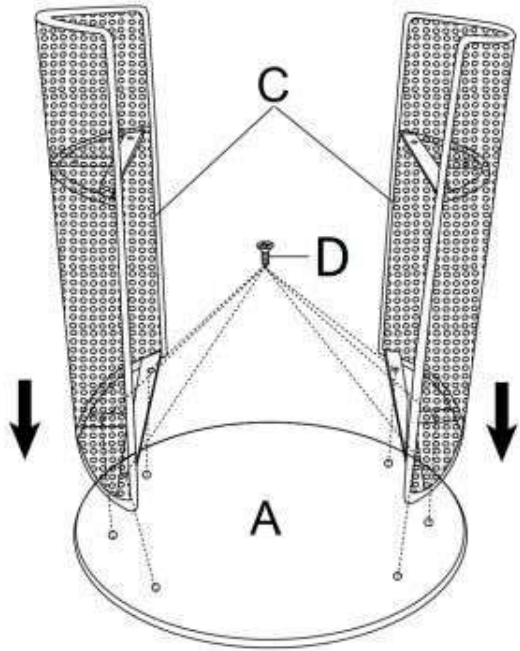


Cx2

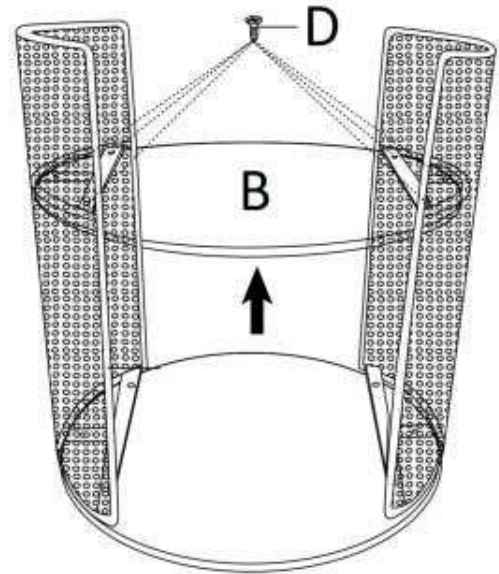


Dx12

1



2



3

